



Secret Neighbor is the latest release from the "Hello Neighbor" franchise. In this game though, comes a twist, it is the first game of the Franchise to allow multiplayer action. All other games are single player. The aim is to detect the imposter who is trying to kill you and your friends, before it's too late.

Remember, if you want to manage their privacy settings, this needs to be done through the console.

- 1) Think about what their settings are set to, for friends adding them. Check out our guides on how to complete these settings here:

[XBOX](#)

[PLAYSTATION](#)

[NINTENDO SWITCH](#)

The only real feature you can turn off is "voice chat", which is in the settings, in the home screen of the game, in the top right.

Safety settings within the game, plus a lack of data on reporting make the game a slight concern. Although it may be combatted by open & honest conversation within the home



The game is a "Stealth Horror" designed in a way to build tension. Unlike other Hello Neighbor franchise games (PEGI 7), this one comes with a PEGI 12 rating, almost all because of the added online element to the game.



Positive Points

1. On consoles (early 2021) it is free to play, although this may change. On PC, it is a low-cost purchase game.
2. The game encourages teamwork and problem solving amongst all the players involved at the time, this can improve social skills along with critical thinking.
3. The simplistic feel of the game makes it a game you could play on a "private server" at no cost and play together if you can muster 4 or more of you to do this.



Negative Points

1. There are limited features within the settings that give you control on who or how you are contacted. Most settings are reliant on the Console / Steam main settings.
2. To the naked eye, the game can appear relatively pleasing, especially to those having played the earlier franchise games. But the tension built can cause issues for younger players.
3. Finding ways to report is hard to come by, so is finding information about how these reports are dealt with, if at all. This is concerning, as it's usually easily accessible.

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Parent Opinion: *Father of 10-year-old*

I have been watching my son play this for a few months and it's not as scary a game as it seems. The kids in the game, if captured evaporate into nothing so there is no gore. I have to admit once I researched it and played it with my boy I found it was ok.

